

## Ryzom - Bug # 1466

|  |                             |                  |        |
|--|-----------------------------|------------------|--------|
| <b>Status:</b>   | New                         | <b>Priority:</b> | Normal |
| <b>Author:</b>   | Botanic                     | <b>Category:</b> |        |
| <b>Created:</b>  | 05/08/2012                  | <b>Assignee:</b> |        |
| <b>Updated:</b>  | 05/08/2012                  | <b>Due date:</b> |        |
| <b>Subject:</b>  | Playing game on Touchscreen |                  |        |
| <b>Description</b>   |                             |                  |        |
| <p>The one main feature that is missing to play the game on a touchscreen is a "click to walk" function, where you click anywhere on the ground and walk to that point. This is especially important when the game works on tablets.</p> |                             |                  |        |

### History

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