

## Ryzom - Feature # 1471

<b>Status:</b>	New	<b>Priority:</b>	Normal
<b>Author:</b>	dfighter	<b>Category:</b>	Tools: General
<b>Created:</b>	05/15/2012	<b>Assignee:</b>	dfighter
<b>Updated:</b>	05/15/2012	<b>Due date:</b>	08/20/2012
<b>Subject:</b>	Ryzom GUI editor		
<b>Description</b>			
<ul style="list-style-type: none"><li>- Refactor the GUI code of Ryzom, and extract it to a separate library called NELGUI</li><li>- Build a GUI editor on top of the new library</li></ul>			

### History

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