

Ryzom - Bug # 1509

Status:	New	Priority:	Normal
Author:	owen_a	Category:	OS: GNU/Linux
Created:	12/01/2012	Assignee:	kervala
Updated:	12/01/2012	Due date:	
Subject:	Compiling on ARM - ARM Register Expected		
Description	<p>Compilinig it on the ARM Architecture, and i'm getting this error:</p> <pre>[63%] Building CXX object ryzom/server/src/entities_game_service/CMakeFiles/ryzom_entities_game_service.dir/admin.cpp.o In file included from /root/projects/ryzomcore/code/ryzom/server/src/entities_game_service/stdpch.h:43:0, from <command-line>:0: /root/projects/ryzomcore/code/nel/include/nel/georges/load_form.h:112:37: warning: multi-character character constant [-Wmultichar] In file included from /root/projects/ryzomcore/code/ryzom/server/src/pd_lib/pd_lib.h:23:0, from /root/projects/ryzomcore/code/ryzom/server/src/entities_game_service/stdpch.h:185, from <command-line>:0: /root/projects/ryzomcore/code/ryzom/server/src/pd_lib/pd_utils.h:717:25: warning: multi-character character constant [-Wmultichar] In file included from /root/projects/ryzomcore/code/ryzom/server/src/pd_lib/pd_lib.h:25:0, from /root/projects/ryzomcore/code/ryzom/server/src/entities_game_service/stdpch.h:185, from <command-line>:0: /root/projects/ryzomcore/code/ryzom/server/src/pd_lib/pd_messages.h:1439:24: warning: multi-character character constant [-Wmultichar] In file included from /root/projects/ryzomcore/code/ryzom/server/src/entities_game_service/player_manager/character.h:61:0, from /root/projects/ryzomcore/code/ryzom/server/src/entities_game_service/admin.cpp:62: /root/projects/ryzomcore/code/ryzom/server/src/entities_game_service/player_manager/character_interface.h:25:14: warning: declaration of 'class NLNET::CMessage' does not declare anything [enabled by default] {standard input}: Assembler messages: {standard input}:167960: Warning: end of file not at end of a line; newline inserted {standard input}:168909: Error: ARM register expected -- `ldr' c++: internal compiler error: Killed (program cc1plus) Please submit a full bug report, with preprocessed source if appropriate. See <file:///usr/share/doc/gcc-4.6/README.Bugs> for instructions. make[2]: *** [ryzom/server/src/entities_game_service/CMakeFiles/ryzom_entities_game_service.dir/admin.cpp.o] Error 4 make[1]: *** [ryzom/server/src/entities_game_service/CMakeFiles/ryzom_entities_game_service.dir/all] Error 2 make: *** [all] Error 2</pre>		

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