

## Ryzom - Bug # 204

<b>Status:</b>	Closed	<b>Priority:</b>	Low
<b>Author:</b>	kervalva	<b>Category:</b>	NeL: General
<b>Created:</b>	11/29/2008	<b>Assignee:</b>	kervalva
<b>Updated:</b>	09/30/2010	<b>Due date:</b>	
<b>Subject:</b>	Resolutions are not always sorted with UDriver::getModes		
<b>Description</b>	Sometimes 1920x1080 is set after 1920x1200 and it could create stranges behaviors.		

### History

#### #1 - 11/29/2008 02:36 pm - kervalva

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset r549.

#### #2 - 01/08/2009 02:35 pm - kervalva

- Status changed from Resolved to Closed

#### #3 - 09/29/2010 09:27 pm - kervalva

- Project changed from NeL to Ryzom
- Category deleted (3d)
- Target version deleted (Version 0.7.0)

#### #4 - 09/30/2010 11:41 am - kervalva

- Category set to NeL: General
- Target version set to Version 0.7.0