

Ryzom - Bug # 370

Status:	Closed	Priority:	Low
Author:	namine	Category:	Build
Created:	02/09/2009	Assignee:	
Updated:	09/30/2010	Due date:	
Subject:	u_env_sound.h file doesn't exist		
Description	and should not be referenced in project file		

History

#1 - 02/09/2009 03:59 pm - namine

- Status changed from New to Validated

#2 - 02/09/2009 03:59 pm - namine

- Category set to Sound
- Status changed from Validated to Assigned
- Assignee set to namine
- Target version set to Version 0.7.0

#3 - 02/09/2009 04:00 pm - namine

- File env_sound.patch added
- Status changed from Assigned to Patched
- % Done changed from 0 to 100

#4 - 02/11/2009 10:23 am - kervalala

- Status changed from Patched to Resolved

Applied in changeset r962.

#5 - 02/11/2009 10:24 am - kervalala

- Status changed from Resolved to Closed

#6 - 09/29/2010 09:28 pm - kervalala

- Project changed from NeL to Ryzom
- Category deleted (Sound)
- Target version deleted (Version 0.7.0)

#7 - 09/30/2010 11:52 am - kervalala

- Category set to Build
- Assignee deleted (namine)
- Target version set to Version 0.7.0

Files

env_sound.patch	657 Bytes	02/09/2009	namine
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