

## Ryzom - Bug # 45

<b>Status:</b>	Closed	<b>Priority:</b>	Normal
<b>Author:</b>	kaetemi	<b>Category:</b>	NeL: General
<b>Created:</b>	09/03/2008	<b>Assignee:</b>	kaetemi
<b>Updated:</b>	09/30/2010	<b>Due date:</b>	
<b>Subject:</b>	Maximum tracks is hardcoded to 32 in UAudioMixer		
<b>Description</b>	<p>Maximum sound sample tracks that can be created is hardcoded in UAudioMixer as MAX_TRACKS to 32, but there is a countMaxSources function implemented (but unused atm) in the IDriver interface which can return the driver-specific limit of tracks, use this instead.</p>		

### History

**#1 - 09/04/2008 01:10 am - kaetemi**

- Status changed from *New* to *Resolved*
- % Done changed from *0* to *100*

Applied in changeset r208.

**#2 - 09/04/2008 07:47 pm - kaetemi**

- Status changed from *Resolved* to *Closed*

**#3 - 09/08/2008 05:58 pm - kervalala**

- Target version set to *Version 0.7.0*

**#4 - 09/29/2010 09:07 pm - kervalala**

- Project changed from *NeL* to *Ryzom*
- Category deleted (*Sound*)
- Target version deleted (*Version 0.7.0*)

**#5 - 09/30/2010 09:13 am - kervalala**

- Category set to *NeL: General*
- Target version set to *Version 0.7.0*