

Ryzom - Bug # 480

Status:	Closed	Priority:	Normal
Author:	kerval	Category:	NeL: General
Created:	04/10/2009	Assignee:	kerval
Updated:	09/30/2010	Due date:	
Subject:	Bad fog color with NL_NO_ASM		
Description			
When we deactivate all assembler code in NeL, the fog is black (inverted ?).			

History

#1 - 04/10/2009 05:00 pm - kerval

- Category set to 3d
- Status changed from New to Validated
- Target version set to Version 0.7.0

#2 - 04/10/2009 05:01 pm - kerval

- Status changed from Validated to Assigned
- Assignee set to kerval

#3 - 04/10/2009 05:03 pm - kerval

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r1308.

#4 - 05/11/2009 08:17 pm - sfb

- Status changed from Resolved to Closed

#5 - 09/29/2010 09:29 pm - kerval

- Project changed from NeL to Ryzom
- Category deleted (3d)
- Target version deleted (Version 0.7.0)

#6 - 09/30/2010 02:40 pm - kerval

- Category set to NeL: General
- Target version set to Version 0.7.0