

Ryzom - Bug # 51

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|--------------------|--|------------------|--------------|
| Status: | Closed | Priority: | Normal |
| Author: | kaetemi | Category: | NeL: General |
| Created: | 09/04/2008 | Assignee: | kaetemi |
| Updated: | 09/30/2010 | Due date: | |
| Subject: | Environments in CBackgroundSoundManager have wrong ids | | |
| Description | 16 and up is wrong. | | |

History

#1 - 09/04/2008 12:11 pm - kaetemi

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset r209.

#2 - 09/04/2008 02:27 pm - kaetemi

- Status changed from Resolved to Closed

#3 - 09/08/2008 05:58 pm - kervala

- Target version set to Version 0.7.0

#4 - 09/29/2010 09:08 pm - kervala

- Project changed from NeL to Ryzom
- Category deleted (Sound)
- Target version deleted (Version 0.7.0)

#5 - 09/30/2010 09:13 am - kervala

- Category set to NeL: General
- Target version set to Version 0.7.0