

Ryzom - Bug # 641

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|--------------------|--|------------------|--------------|
| Status: | Closed | Priority: | Normal |
| Author: | kervalva | Category: | NeL: General |
| Created: | 07/31/2009 | Assignee: | kervalva |
| Updated: | 09/30/2010 | Due date: | |
| Subject: | Assert when a vertex is not found in CShadowPolyReceiver::_VertexMap | | |
| Description | <p>An assert often occurs in : void CShadowPolyReceiver::releaseVertex(uint id)</p> <p>It seems like the vertex has already been removed from the map, so we'll remove it only when it's found otherwise we'll show a warning.</p> | | |

History

#1 - 07/31/2009 01:49 pm - kervalva

- Status changed from *New* to *Validated*

#2 - 07/31/2009 01:50 pm - kervalva

- Status changed from *Validated* to *Assigned*

- Assignee set to *kervalva*

- Estimated time set to *0.10*

#3 - 07/31/2009 01:53 pm - kervalva

- Status changed from *Assigned* to *Resolved*

- % Done changed from *0* to *100*

Applied in changeset r1682.

#4 - 08/03/2009 03:02 pm - sfb

- Status changed from *Resolved* to *Closed*

Patch looks good. Thank you kervalva!

#5 - 09/29/2010 09:43 pm - kervalva

- Project changed from *NeL* to *Ryzom*

- Category deleted (*3d*)

- Target version deleted (*Version 0.7.0*)

#6 - 09/30/2010 02:48 pm - kervalva

- Category set to *NeL: General*

- Target version set to *Version 0.7.0*