

Ryzom - NeverEnding # 799

Status:	New	Priority:	Normal
Author:	kervala	Category:	Build
Created:	02/13/2010	Assignee:	
Updated:	10/02/2010	Due date:	
Subject:	Update external third party libraries		
Description	Third party libraries developers are regularly updating their sources to fix bugs and add new functionalities, so we should occasionally update them.		

History

#1 - 09/29/2010 09:48 pm - kervala

- Project changed from NeL to Ryzom

#2 - 10/02/2010 12:03 pm - kervala

- Category set to Build

New versions has been uploaded on sourceforge with and without STLport:

<https://sourceforge.net/projects/ryzom/files/>

- external_stlport.7z with STLport
- external.7z without STLport

Now you can uncompress both of them in your /code directory for CMake detects them.

```
/code
/code/external
/code/external_stlport
```

or in parent directory:

```
/
/code
/external
/external_stlport
```