

## Ryzom - Bug # 830

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	kervala	<b>Category:</b>	OS: GNU/Linux
<b>Created:</b>	05/06/2010	<b>Assignee:</b>	kervala
<b>Updated:</b>	09/30/2010	<b>Due date:</b>	
<b>Subject:</b>	setDisplay doesn't work as intended when we pass a window id under Linux		
<b>Description</b>			
<p>The first parameter for setDisplay is a void * but it should be a typedef to system specific type for a window (HWND under Windows and int under Linux). In Linux part of setDisplay, we also should reuse existing window instead of creating a new one.</p>			

### History

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#### #1 - 05/06/2010 09:08 am - kervala

- Status changed from Validated to Resolved
- % Done changed from 0 to 100

Applied in changeset r2457.

#### #2 - 05/06/2010 09:10 am - kervala

- Target version set to 0.8.0

#### #3 - 05/06/2010 06:30 pm - kervala

Applied in changeset r2459.

#### #4 - 09/29/2010 09:49 pm - kervala

- Project changed from NeL to Ryzom
- Category deleted (3d)
- Target version deleted (0.8.0)

#### #5 - 09/29/2010 10:22 pm - kervala

- Category set to NeL: General
- Status changed from Resolved to Closed
- Target version set to Version 0.8.0

#### #6 - 09/30/2010 11:49 am - kervala

- Category changed from NeL: General to OS: GNU/Linux