

Ryzom - Bug # 840

Status:	Rejected	Priority:	Normal
Author:	jeremyhu	Category:	Build
Created:	05/06/2010	Assignee:	
Updated:	10/16/2010	Due date:	
Subject:	building ryzom attempts to create an empty archive (not portable)		
Description	<pre>make -j10 -k -C src night CXX=g++ make -k -C game_share all ar r libgame_share.a ar: no archive members specified usage: ar -d [-TLsv] archive file ... ar -m [-TLsv] archive file ... ar -m [-abiTLsv] position archive file ... ar -p [-TLsv] archive [file ...] ar -q [-cTLsv] archive file ... ar -r [-cuTLsv] archive file ... ar -r [-abciuTLsv] position archive file ... ar -t [-TLsv] archive [file ...] ar -x [-ouTLsv] archive [file ...] make²: * [libgame_share.a] Error 1 make²: Target `all' not remade because of errors. make¹: [game_share-all] Error 2 make¹: Target `night' not remade because of errors. make: ** [night] Error 2</pre>		

History

#1 - 05/18/2010 10:25 am - vl

- Target version set to Version 0.8.0

#2 - 10/16/2010 10:01 am - kerval

- Status changed from New to Rejected

- Target version deleted (Version 0.8.0)

We are working on CMake build system, we don't want to fix the old one because it's obsolete now.