

Ryzom - Bug # 912

Status:	Closed	Priority:	Low
Author:	kervala	Category:	Client: General
Created:	05/18/2010	Assignee:	kervala
Updated:	05/28/2010	Due date:	
Subject:	Arrays not initialized and other minor bugs		
Description	Some lua arrays are not initialized and some values are not "reflected" (= updated from lua to c++).		

History

#1 - 05/18/2010 12:03 pm - kervala

- Status changed from *Assigned* to *Resolved*
- % Done changed from 0 to 100

Applied in changeset r186.

#2 - 05/18/2010 12:03 pm - kervala

- Target version set to *Version 0.8.0*

#3 - 05/28/2010 05:24 pm - vl

- Status changed from *Resolved* to *Closed*