

Ryzom - Feature # 926

Status:	Closed	Priority:	Normal
Author:	ThibG	Category:	OS: GNU/Linux
Created:	05/22/2010	Assignee:	kerval
Updated:	07/28/2010	Due date:	
Subject:	Modesetting with X11		
Description			
<p>Currently, NeL's OpenGL driver handle mode changes only on windows. Here is a patch to hopefully fix this issue. (may need some testing, especially on MacOS)</p>			

History

#1 - 05/22/2010 11:26 pm - rti

On Mac X11, resolution switching works but the xf86vm extension is missing, so fullscreen does not work properly.

#2 - 05/23/2010 06:04 pm - kerval

There seems to be some paddings issues on 64 bits systems else it's working fine with Metacity :)

#3 - 05/23/2010 08:17 pm - rti

Except fullscreen (See above) no issues on mac 64 bit.

#4 - 06/02/2010 11:18 am - ThibG

- Status changed from New to Resolved
- % Done changed from 0 to 100

Applied in changeset r256.

#5 - 06/02/2010 11:27 am - kerval

- Assignee set to kerval
- Target version set to Version 0.8.0

Thanks for the patch :)

#6 - 07/15/2010 04:46 pm - kerval

- Status changed from Resolved to Closed

#7 - 07/28/2010 10:09 am - kerval

- Category changed from NeL: General to OS: GNU/Linux

Files

nel-X11-modesetting.patch

8.2 kB

05/22/2010

ThibG