

## Ryzom - Bug # 951

<b>Status:</b>	Closed	<b>Priority:</b>	Low
<b>Author:</b>	kervalala	<b>Category:</b>	NeL: General
<b>Created:</b>	05/31/2010	<b>Assignee:</b>	kervalala
<b>Updated:</b>	07/15/2010	<b>Due date:</b>	
<b>Subject:</b>	Use nIWindow instead of void* for window ID		
<b>Description</b>	Since we added a nIWindow type for OS-dependent windows ID, we should use them.		

### History

#### #1 - 05/31/2010 01:19 pm - kervalala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r248.

#### #2 - 05/31/2010 01:20 pm - kervalala

- Target version set to Version 0.8.0

#### #3 - 07/15/2010 04:31 pm - kervalala

- Status changed from Resolved to Closed