

Ryzom - Bug # 968

Status:	New	Priority:	Normal
Author:	Enoril	Category:	Client: General
Created:	06/07/2010	Assignee:	
Updated:	06/07/2010	Due date:	
Subject:	The client can't be close if FS is lost and waiting frame is visible		
Description			
<p>How generate this bug:</p> <ul style="list-style-type: none">- log into shard- kill shard (FS for example)- client show "FS lost"- click on "Quit" button- if you click on "Character selection", the waiting frame appear <p>-> you can do anything from that moment (except kill client via tasks manager)</p> <p>(if you click on "Quit ryzom" > no problem, the client exit...)</p>			

History
