

Ryzom - Bug # 971

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|--------------------|--|------------------|---------------|
| Status: | Closed | Priority: | Urgent |
| Author: | kervalala | Category: | OS: GNU/Linux |
| Created: | 06/09/2010 | Assignee: | kervalala |
| Updated: | 07/28/2010 | Due date: | |
| Subject: | Another dead lock under Linux | | |
| Description | Sometime when there are a lot of new textures to load, there is another dead lock. | | |

History

#1 - 06/09/2010 08:14 pm - kervalala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r311.

#2 - 06/09/2010 08:54 pm - kervalala

- Target version set to Version 0.8.0

I checked under Windows, it's working without problem. Post here if you discover any related bug under Linux, Windows or Mac OS.

#3 - 07/15/2010 04:45 pm - kervalala

- Status changed from Resolved to Closed

#4 - 07/28/2010 10:12 am - kervalala

- Category changed from NeL: General to OS: GNU/Linux