

Ryzom - Feature # 984

Status:	Closed	Priority:	Normal
Author:	kervala	Category:	NeL: General
Created:	06/14/2010	Assignee:	kervala
Updated:	07/15/2010	Due date:	
Subject:	Create setWindowState and getWindowStyle private methods in OpenGL driver		
Description			
<p>One of the last methods which is missing is setWindowState.</p> <p>This method should change window style depending on current mode (windowed or fullscreen).</p> <p>Under Windows, fullscreen and windowed doesn't have the same style.</p>			

History

#1 - 06/14/2010 09:56 pm - kervala

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset r371.

#2 - 06/14/2010 09:56 pm - kervala

- Target version set to Version 0.8.0

#3 - 06/15/2010 04:50 pm - kervala

Applied in changeset r372.

#4 - 06/15/2010 05:50 pm - kervala

Applied in changeset r373.

#5 - 07/15/2010 04:36 pm - kervala

- Status changed from Resolved to Closed