



I'm Trixie Seiren. When I first came to Ryzom I was totally lost and yet completely captivated by the game. I remember it took an eternity to download but when I got in I was as giddy as a school girl sitting in the back seat of the school bus, enjoying every bump in the journey. Back then many things were different - each race started in their own small island, the free trial was 14 days long, we could only start with 3 set skills, healing was stronger, there was no requirement for light armor, one could buy teleport tickets from both the Kami and the Karavan, but although many things have change since my first day one thing has remained the same, the great support of the CSR team.

I remember the first time I met a Game Master. I was having problems figuring out crafting and there was nobody in the newbie island. Then just as I'm about to give up I noticed this fine looking Matis wearing the most beautiful armor my eyes had seen. We started talking about crafting, and shortly after I learned why I could not craft, because I had not chosen the skill from the start, but I could learn it if I had 50 skill points saved up. We continued talking and he showed me how to send "a-tell", how to change the text colors, how to change my title. That's when I asked him "So, you are a Game Master, at what level can I get that title?" First he laughed, and then he politely said that I could not and explained why.

I was shocked. Never in all the games that I have played did I ever casually converse with a member of "Customer Support" And from that first experience till this day the CSR team still keeps me in awe. They are dedicated players, who volunteer their game time to create events, solve technical issues, and make our play time enjoyable. This is why I made this Special Edition of the Siren Comic Book. To say **thank you** to these extraordinaire group of players that have made my game time and the Ryzom community an exceptional experience. You guys **ROCK!** 

Here is what they had to say about the game and their experience as players and as members of Ryzom's "Atrium Keepers" Vrelle Vrelle

She is quite the busy bee of the CSR team, but I managed to catch her in Yrk.
They call her the "Blond Bomb Shell" and I'm sure we can all see why...

FAVORITE SKILL: LIGHT ARMOR CRAFTING.

"I like making people look better, as well as being practical." she said. "The most rewarding part about being a CSR is knowing the answer and the joy from a player at getting the answers, I get a nice warm feeling from it. The best part about Ryzom? Players matter, the company does react to players and players shape the game."

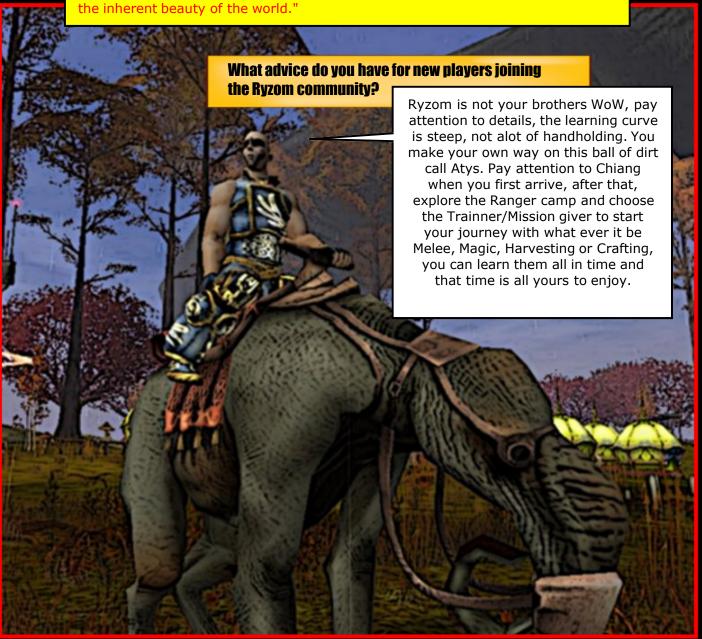


**Pever** 

I met Dever in ROS where he was showing off 'Tenwo' his trusted mecksteed. He is known as the "Wise Guy" but once you meet him, Curly from the 3 stooges comes to mind...

FAVORITE SKILL: MELEE

"For me, the best part of being a CSR is the satisfaction it gives me to help make Ryzom the best game that is out in the MMORPG universe, helping old as well as new players find their way in the game and being able to keep the channels clear of idiots (the player responce to those types is justification for my actions in that respect). The best part about Ryzom? I like the open ended ability to make your character what ever you want it to be without penalties for learning any skill and the inherent beauty of the world."



Zhaozen is the "BIG-BLUE-ONE" I had to stand on the shoulders of Smurfett who sat on the shoulders of Jhaelryna for this picture...

FAVORITE SKILL: "HUMM CAN WIELD A MEAN PIZZA PADDLE (AKA CSR BANNER).

"The best part about being a CSR is being able to help others with the experience I have from playing the game, and expertise in hardware."



To semi quote a famous President; Ask not what Ryzom can do for you but what you can do for Ryzom.



He is known amongst his colleagues as the "Happy go lucky" Tryker. A trade that was evident when we met...

FAVORITE SKILL: ANYTHING THAT IS BIG AND FLASHI.

"The most rewarding part about being a CSR is being able to help the players. My favorite part about Ryzom is the community, everyone I play with and CSR for."

What advice do you have for new players joining the Ryzom community?

My advice for new players is to read the Ryzom website and look at the training guide for new players. Cause informed players have such a better time.





# Sengosha is cute and adorable. She is known as the "Night Owl" the CSR that never sleeps, always extra nice and ready to help...

**FAVORITE SKILL: HEALING** 

"What I love about being part of the CSR team is helping people, especially with problems so good to get them solved. I love Ryzom for its community, thats the number one reason. I love the graphics and the fact that you can do any or all skills, you are not tied down to one thing."



He is Big! Yup, there is nothing small about this Zorai. I spoke to him near his home in Zora. And ladies, I have but three words to describe Mr. Waedan - Coquettish. Relaxed. Joker...

#### FAVORITE SKILL: HARVESTING

"My favorite skill just has to be harvesting, there's something insanely calm about sitting there and digging, it's something you can do alone or with others, and it leaves you with nice stuff to work. My favorite part about being a CSR must be meeting loads of fun players and just having nice convos, in a relaxing atmosphere. There is nothing like hanging out and chatting with fun people. My Favorite part of Ryzom would be the community, because anyone can program a game, but a community has to grow of its own, and that's a unique thing."





## Telmaur is dedicated, progressive, and quite unique. He has his own style, as you can see, and he also knows how to cary a candy cane...

#### **FAVORITE SKILL: CRAFTING**

"My favorite skill is CSR. However, "Player" wise, it would have to be crafting. It's an art, and each piece is unique. It takes time to understand, and it's something you cannot just blow through like a "hack-and-slash" combattant. The most rewarding experience in being a CSR is explaining a feature to a newbie, and they have a whole new positive revelation about the game. What I like most about Ryzom is that it has me. Kidding! It has a certain special essence not felt in other games. The graphics are surreal, such as the environments and creatures, the community is mature, and the game is over all addictive.



She is patient, helpful, and adorable. If there is one thing we know about the Ryzom CSR team it is their efficiency and this Trykerette has every quality...

FAVORITE SKILL: MAGIC

"The best part about being a CSR is being able to help new players with the game. The thing I like most about Ryzom is the friendships I've made here. And, it's nice that you can choose multiple skills and are not stuck with just one."

What advice do you have for new players joining the Ryzom community?

My advice to new player is to read everything very careful.

Zerlin is consider one of the elders of Atys. When we think of Ryzom, we know there is a Zerlin in it somewhere, equally tough but fair...

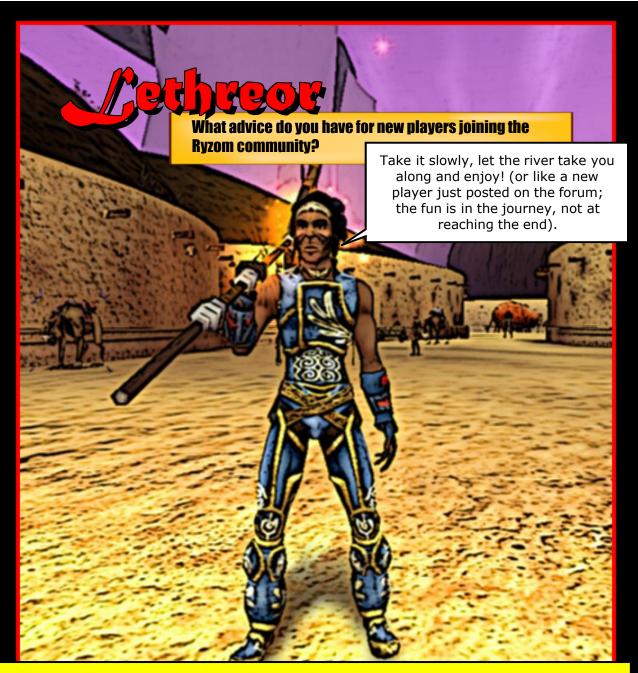
FAVORITE SKILL: CRAFT/FORAGE

"I just love helping out in general; I used to be IT support for 20+ years in RL. I like Ryzom because it's unique and complex and the most beautiful designed of any game out there."

What advice do you have for new players joining the Ryzom community?

Don't be afraid to ask for help, everybody loves to help.





### He is blunt but means well, extremely proud and playfully curious. We met in Pyr to talk about his experiences...

#### **FAVORITE SKILL: HEALING**

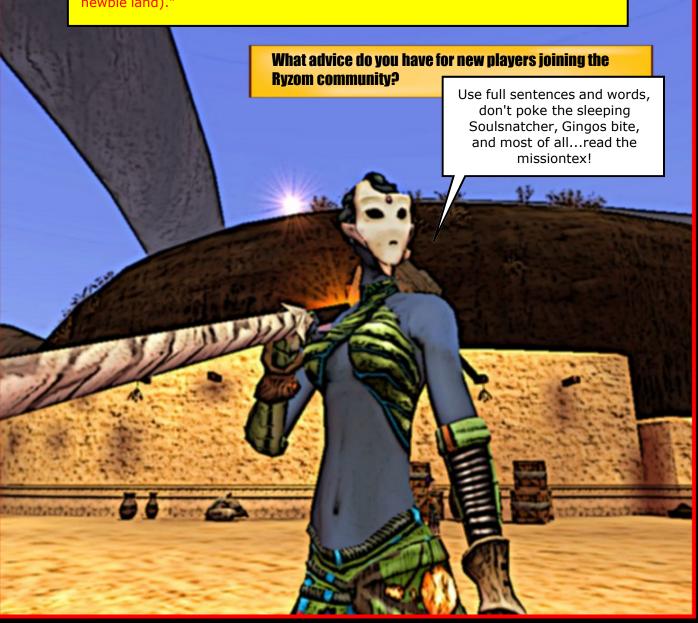
"I love to keep people alive during the chaos, when body parts and pieces of kitins fly everywhere. My best experience is roleplaying during some events and seeing players react to certain event characters. Also, solving an issue from a player in 2 minutes, and the noticing the reaction: "OMG did a CSR just help me in 2 minutes? in other games it takes them 2 weeks!" What I like most about Ryzom is the living world, not only the agros hunting herbivores, but also the combination of lore and events that make it feel something is happening and of course the community (which you can only love more if you check other now and then)."



I was happy to meet with Gili in Pyr, she can be stubborn and a bit odd but those that meet her know that she is friendly and the sweetest Zorai of the CSR team...

FAVORITE SKILL: ALL

"My favorite skill? humm...that's tricky. It's what ever skill I'm needed to use to help out my mates I guess. The most rewarding experience must be the times where the players are happy and enjoying the game, It's always nice to see one's work appreciated, and I think it can be funny to see that most homins do have a sense of humor, if I dig a bit. My favorite part about Ryzom is all the lovely people hiding in here, and I loved the view from Gelemus (a town on old fyros newbie land)."



There you have it, their opinions about why they like Ryzom, their experiences as CSR's, and good tips to new Refugees joining the incredible community of Ryzom. I did manage to ask one more question, "What mats are used to make those incredible CSR banners and the holiday candy cane?" From which I got a unanimous response, "Grounding fine newbies and resin of botters."



The End